Abstract

It presented the topic referred to the use of didactic games in the musical education process of primary school to favor their artistic and aesthetic value orientations through the musical language. The didactic games are meant to be used in the third stage of the class as teaching aids to consolidate what was learned during the TV class, as they offer potential, since they stimulate thinking processes such as memory and attention concentration, it also develops imagination, creativity and encourages the socialization, primarily when promoting the exchange.

Keywords

VALUE ORIENTATIONS, ARTISTICA ESTHETIC VALUE ORIENTATIONS, DIDACTIC GAMES, MUSIC EDUCATION, MUSICAL LANGUAGE.