Abstract

Around virtual education, there is, at a virtual level a representative group of experts, but there are few who make contributions from a theoretical, methodological, and technological approach. Within this line is the Interactive Model of Connective and Multimedia Virtual Education -EVMUC, with an interdisciplinary approach: psycho-educational, technological education, communicative, epistemological, computing, and telematics. Once the key concepts on Virtual Education are determined for reference, the Interactive Model - EVMUC is included. Around the central goal consisting in developing the creative potential of people, strategies and tactics to promote multimedia collaborative learning are established to generate virtual products through a cognitive techno-culture in computing and telematics.

Keywords

virtual education, interactive model, multimedia.