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SPATIAL CONFIGURATION IN TIWANAKU ART. A REVIEW OF STONE CARVED IMAGERY AND STAFF GODS

Museo Chileno de Arte Precolombino
Santiago, Chile

Available in: http://www.redalyc.org/articulo.oa?id=359933370002
This article highlights the scenic potential of Tiwanaku stone carved iconography (South-Central Andes, ca. AD 600-1000). It argues that aspects of Tiwanaku carved imagery may be approached as potential scenes of ritual action. The paper develops by taking into account the spatial configuration of the imagery that surrounds a specific set of anthropomorphs referred to as Staff Gods. An examination of Staff God imagery reveals how some elements in the iconography indicate that these personages may be human representations engaged in ritual action rather than representations of divine figures, i.e., cases of Andean divine anthropomorphism. Comparisons with Moche and Recuay scenic configurations also give further meaning to such a hypothesis.

Key words: Tiwanaku, stone sculpture, pre-Columbian art, scene, Staff God, anthropomorphism, Andes

SPATIAL CONFIGURATION IN TIWANAKU ART. A REVIEW OF STONE CARVED IMAGERY AND STAFF GODS

INTRODUCTION

Tiwanaku stone sculptures are among the finest examples of monumental craftsmanship in the ancient Andes. They mark a distinctive visual tradition that developed at and around the Tiwanaku archaeological site, at an altitude of ~3850 MASL on the southeastern shores of Lake Titicaca (fig. 1). This complex is idealized as the centre of the Tiwanaku state; this state reached full development during the Middle Horizon (AD 600-1000). By AD 800, Tiwanaku had become a large urban centre comprised of various monumental ceremonial structures (Vranich 2001; Janusek 2006; Vranich 2006, 2009; Vranich & Stanish 2013). The city participated in, and managed diverse allegiances with neighboring communities and its influence has been noted as far as southern Peru, eastern Bolivia, as well as parts of Chile and Argentina (Moseley 1992; Kolata 1993a; Janusek 2008).

The best-known Tiwanaku monoliths include monumental portals or gateways, as well as representations of human figures that most likely embodied ruling elites or ancestors (Bennett 1956; Kolata 1993a, 2004; Couture 2004; Janusek 2006; Isbell 2008; Makowski 2009; Bandy 2013). Studies have shown that the intricate imageries carved on stone sculptures bear strong textile-like qualities, representing items of elite clothing such as head bands, skirts or fajas, and ankle garments (Bennett 1956,
1963: 308; Sawyer 1963; Conklin 1970, 1986, 1991, 1996, 2004, 2009; Torres & Torres 2014). Some images also seem to have been carved as “textiles draped over stone” (Stone-Miller 2002: 133). This article reviews recent advances in Tiwanaku iconography with the aim of further examining how aspects of Tiwanaku carved imagery may be approached as potential scenes of ritual action.

SCENES AND NARRATIVES IN ANDEAN ART

An appropriate point of entry to our discussion is the reported absence of scenes within Tiwanaku stone carved imagery, a fact noted in other studies (e., g., Posnansky 1945; Kabler 1984; Makowski 2001a, 2009). In this sense a more precise definition of the term “scene” is needed. Traditionally, a scene is associated with Western theatre, emphasizing the functional content of action; a continuous act detached from a broader narrative—a scene, in theatrical terms, thus implies the (known) presence of a narrative. In contrast, and perhaps in more contemporary terms in relation to the study of world art, a painted or sculpted pictorial scene forms a “genre of action” (Lau 2011: 213-215). For the purposes of this essay, a scene is understood as the pictorial unity emphasized by the conceptual relationship between the different elements in the pictorial landscape. Perhaps the most explicit example of such pictorial scenes in the Andean context is the widely cited Moche art scenes.

In his seminal work on Moche iconography, Donnan (1979) argued that while Moche art is found painted on thousands of ceramics it actually consists of a few “basic themes.” As in Christian art, specific individuals (and objects) persist throughout Moche imagery and are seen in a variety of pictorial contexts. The underlying model builds on Kubler’s (1967) linguistic approach where repeated patterns in the available visual information were interpreted as “rules of expression:”

[...] in many respects, this system is similar to the symbolic system of a language. In language, the speaker can modify what he is saying about an object (noun) by selecting a set of modifiers (adjectives and adverbs) and inserting them in their proper place in the message according to a set of rules.
Various themes have been identified in Moche art, the details of which have been described in numerous publications (e.g., Hocquenghem 1987; Castillo 1989; Quilter 1990, 1997, 2002, 2008, 2010; Donnan & McClelland 1999; Donnan 2004: 113-115; Makowski 2005; Bourget 2006; Bourget & Jones 2008; Jackson 2009). Perhaps the best documented Moche scene is that of the Presentation Theme (Donnan 1978: 158-173, 1979), now generally referred to as the Sacrifice Ceremony. Including several individuals, animals, and objects (Donnan 1978: 158-160), the Ceremony plays out a scene where a many-rayed anthropomorphic personage is presented with a ceremonial goblet by another individual displaying ornithomorphic attributes (fig. 2).

Quilter (1990, 1997) and others, extended Donnan’s thematic model arguing for a narrative configuration of Moche iconography. He expanded the idea of the theme towards a depiction of a theatrical scene thereby depicting an isolated action as part of a broader narrative. The registered themes were like “fragments of ancient narrative [that] can be pieced together to retrieve the myths that this art illustrated” (Quilter 1997: 113). More importantly, he argued for the concept of visual narratives as vehicles for the transmission of religious ideas through time. The narrative model emphasizes the need to approach Moche themes not solely as still, “snapshot” photographs of any given activity, but rather as parts of broader story lines. Summarized by Quilter (1997: 113), “it is, in a sense, an attempt to progress from still photography to motion pictures, to move from isolating characters and the scenes in which they appear to viewing the characters as actors in a story that can be seen mostly in segments and, rarely, in longer ‘clips’ of film.” This move then from themes to narratives reveals myths that explain the past, present, and future of Moche existence (Quilter 1997: 130).

Here we develop on this concept, exploring the idea that Tiwanaku artists may also have represented scenes, albeit employing a unique conventionalized pictorial approach and technique proper to Middle Horizon art. The convention appears to have organized scenes using an empirical approach that followed rules of proportional representation (Panofsky 1970). However, while perhaps applying a different pictorial convention, the overall elements in the imagery shows consistency with the means by which different anthropomorphs are organized in some Moche, and even Recuay scenes that date to the Early Intermediate Period (AD 1-700). Aside from this, a study of Tiwanaku iconography furthers our current knowledge into inscribed mnemonic devices of ritual action in this area of the ancient Andes.

Middle Horizon Iconography

While the narrative and scenic character of Moche iconography has been amply shown and discussed through the years, the possibility of equivalent scenes and narratives in Tiwanaku imagery is normally excluded from current scholarship. Tiwanaku iconography is often exemplified by the well known Gateway of the Sun monolith, now standing on the northwest corner of the Kalasasaya platform (fig. 3). The imagery is often described in terms of conventionalized symmetrical motifs, emphasizing various sets of anthropomorphic and ornithomorphic personages often at odds with realism (Kubler 1984: 453; Makowski 2001a, b). Most Tiwanaku images, on stone or ceramic, are approached in terms of independent units of imagery, emphasizing little, if any, emblems of action and/or pictorial unity. The imagery is seen, rather, as

Figure 2. Moche Sacrifice Ceremony (adapted from Donnan 1979: 409, fig. 1).
Figura 2. Ceremonia de sacrificio Moche (adaptado de Donnan 1979: 409, fig. 1).
(1950: 53-55), Sawyer (1963) and Conklin (1986) argued how Tiwanaku and Wari imageries appeared to have developed a fundamentally different set of visual conventions from those visual patterns proper to the Early Intermediate Period. Identified differences included matters of visual perspective, representation of depth, directionality of the images, as well as the spatial organization of the personages. Both their studies focused on woven imagery. Textiles have been central to the understanding of the Andean past, used both as objects for social regulation and as a means to distributing vital information concerning people’s worldviews (Murra 2004). Unfortunately, no textiles have been found at Tiwanaku given that environmental conditions in the highlands are not particularly conducive for organic preservation. The study of Tiwanaku woven imagery mainly developed from analyses and comparisons between carved imagery stone monoliths from Tiwanaku and Tiwanaku-influenced images found on textiles from San Pedro de Atacama (northern Chile) (Oakland 1986, 1994; Oakland & Cassman 1995; Uribe & Agüero 2001, 2004; Agüero 2007). Preservation of textiles at San Pedro de Atacama was possible given the dry desert climate in existence there.

Sawyer’s analysis of Tiwanaku textiles and tunics showed how woven designs tended to expand or compress, depending on a motifs’ relationship to either the edges or the centre of the textile, he termed this “lateral distortion.” Such visual distortion on tunics, he argued, was indicative of an evolution in the designs from what he felt were more “realistic” carved images as seen on the Gateway of the Sun monolith to their more “abstract” and intricate counterparts woven on tunics, estimated to date to a later stage of development (fig. 4). To account for the reasons behind this standardized visual distortion, Sawyer thought that it would “appear to have been deliberately applied to counteract the twin dangers of monotony inherent in the severe simplicity of the garments themselves and the strict limits of the iconography they carried” (1963: 31). In effect, the lateral distortion would have been applied to create the illusion of false perspective in order to overcome what he called the “flat sandwich board effect” of the attire. These observations suggested an overall conventionalized pictorial pattern, one forming “a logical system which allowed the weaver considerable flexibility in their combination and emphasis, enabling him to achieve a rich variety of effects while maintaining the distinctive appearance and symbolic meaning required of garments worn by the Tiwanaku official clan” (Sawyer 1963: 38).

Conklin (1986) later proposed an alternative interpretation to this model, one in which he considered highly symbolic, unlikely to represent or be based on actual ritual action as seen, for instance, in Moche art (Alva & Donnan 1993; Bourget 2006).

A limited number of studies developed a dialogue emphasizing the uniqueness of Middle Horizon art. This research provided the basis for a scenic approach to Tiwanaku art. Based on observations made by Spielvogel (1950: 53-55), Sawyer (1963) and Conklin (1986) argued how Tiwanaku and Wari imageries appeared to have developed a fundamentally different set of visual conventions from those visual patterns proper to the Early Intermediate Period. Identified differences included matters of visual perspective, representation of depth, directionality of the images, as well as the spatial organization of the personages. Both their studies focused on woven imagery. Textiles have been central to the understanding of the Andean past, used both as objects for social regulation and as a means to distributing vital information concerning people’s worldviews (Murra 2004). Unfortunately, no textiles have been found at Tiwanaku given that environmental conditions in the highlands are not particularly conducive for organic preservation. The study of Tiwanaku woven imagery mainly developed from analyses and comparisons between carved imagery stone monoliths from Tiwanaku and Tiwanaku-influenced images found on textiles from San Pedro de Atacama (northern Chile) (Oakland 1986, 1994; Oakland & Cassman 1995; Uribe & Agüero 2001, 2004; Agüero 2007). Preservation of textiles at San Pedro de Atacama was possible given the dry desert climate in existence there.

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the visual distortion as being rather indicative of the designer’s cosmic point of view. Following previous observations made by Kroeber (1949: 442), he also argued how the Tiwanaku stone sculptures represented textiles, and not vice versa.

Conklin discussed what he felt was the correct orientation and viewpoint of the designer/weaver. He argued that textiles were actually designed and crafted by joining two horizontal separate pieces of cloth and that the weaver actually meant to configure the visual information as horizontal images—which were later positioned vertically to “fit” the textile into its tunic utility. Based on this new line of reasoning, he argued that Sawyer’s lateral distortion was more consistent with what he called a convergence toward a “vanishing horizon” as sets of horizontal lines organized logarithmically (Conklin 1986: 124). The vertical lines, in turn, would serve to divide ‘image units’ that are never logarithmic (Conklin 1986: 125) (fig. 5).

Conklin (1986: 126) applied his analysis of textile imagery and configuration model to the Gateway of the Sun, arguing that the monolith was constructed using similarly configured horizon lines as those on tunics. He concluded that instead of approaching and representing depth using a vanishing point format as seen in Western art, Middle Horizon imagery and architecture appear to have developed a vanishing line format as a conventionalized rule for the representation of visual perspective.

Sawyer’s and Conklin’s contributions—based on previous observations made by Speilvogel and Kroeber—provided details on how the visual configurations and pictorial modes may have been transformed dramatically during the Middle Horizon in comparison to imagery from earlier Andean periods—such as Moche. Even though these articles are a few decades old, their ideas on the existence of perspective—Sawyer (1963)—and how it may have been conceptualized—Conklin (1986)—remain relevant today given that they offer an important insight into how to approach Middle Horizon visual art, insofar as iconographic analysis in this area of the Andes, often divorced from a reliable archaeological context or from written sources, is usually, if ever, absolute.

This relationship between Tiwanaku sculpted and woven designs remains generally accepted in current scholarship—particularly how sculpted images appear to imitate textiles and parts of their designs. However, there remains a need to further detail how the underlying pictorial convention directly applies and how it adapts to stone sculpture, specifically.

While textile design configuration may be governed by a fundamental pictorial convention including visual distortion and/or a vanishing line format, images carved on stone do not depend on an equivalent application of the same pictorial convention. For instance, Sawyer (1963: 29) explains how compression and expansion in textile imagery are achieved by “the simple expedient of adding or subtracting from the number of weft threads used to form the elements in a given zone.” In the view of this author, there are no such registered compressions or expansions on Tiwanaku stone carved imagery.2 Also, while the back of the Gateway monolith may present a horizon-based logarithmic pattern—as noted by Conklin (1986)—the rule does not appear to have been applied on the carved imagery found along the front surface, given that all personages flanking the central personage are not compressed. In fact, the imagery appears to follow a basic equidistant grid.

Instead of examining stone carved imagery in terms of perspective (Sawyer 1963) and technique (Conklin 1986) this article considers the scenic value of the imagery by taking into account spatial organization, i. e., the orientation and position, or locale, of motifs within a given pictorial environment. Moreover, the scenic value is examined by taking into account the imagery that surrounds a specific set of anthropomorphs referred to as Staff Gods.

Calendar configurations at Tiwanaku

A tool for iconographic analysis is the rollout drawing of a given pictorial environment carved on stone. Using rollout drawings made out of the Tiwanaku stone sculptures, the carvings have often been approached in terms of flat, two-dimensional designs emphasizing patterns and visual conventions such as symmetry, repetition and status (e. g., Posnansky 1945; Makowski 2001a). The motifs carved on the Gateway of the Sun have been interpreted as forming a celestial calendar divided in twelve months (Posnansky 1945; Makowski 2001a;
ANDEAN STAFF GOD IMAGERY

In Andean studies, Staff Gods have played a major role in the development and classification of an Andean culture history; not least because Staff Gods were identified early on as one of few underlying and long-lasting images in Andean prehistory—depicted in various types of media including ceramics, stone sculptures, textiles, and wooden artifacts. Because of their similarity in time and space, these so-called Staff deities, have served as catalysts (Kolata 1993b: 200) for discussing some of the core concepts in Andean studies such as style (Stübel & Uhle 1892; Uhle 2003 [1903]), stylistic influences and interaction (Rowe 1971), ideology (Lumbreras 1974; Menzel 1964, 1977), as well as religion (Rowe 1946; Demarest 1981) and cosmology (Zuidema 2009).

While its tradition, as a particular type of image, may perhaps be traced back to the Chavín culture on the north-central Andean slopes of Peru (Rowe 1967, 1971), the cult of the Staff God—together with the attendant anthropomorphs that usually flank the Staff deity—has been recognized as the primary and recurring motif of a corporate “international style” shared by the two main Middle Horizon polities, on the one hand Tiwanaku in the circum-Titicaca area, and on the other Wari in the central highlands of Peru (Cook 1983, 1994; Isbell 2008; Isbell & Knobloch 2006, 2009; Isbell 2013). In recent years, Isbell and Knobloch (Isbell 2008, 2013; Isbell & Knobloch 2006, 2009) proposed a vision of the Middle Horizon that further bridges the concept of horizon (Uhle 2003 [1903]; Kroeber 1944; Rowe 1962; Rice 1993) and that of an underlying corporate imagery that spread in the Andean high plateau during roughly ca. AD 600-1000 (Cook 1983, 1994; Isbell 1983). In their view, many cultures and local styles in the South Central Andes participated in, and contributed to, the development of a “transcultural” religious imagery called the Southern Andean Iconographic Series (SAIS). Their work has identified the main SAIS motifs—through studies in morphology, their spatial distribution and chronology, as well as correlations with known religious and political practices. In this interpretative model, Staff Gods were identified as the foremost icons of the SAIS religious pantheon and as a vehicle towards examining political fusion during the South Central Andes during pre-Inka times.

At Tiwanaku, Staff Gods were found almost exclusively on stone sculptures. They were often flanked by attendant personages who appeared in profile view; these are usually referred to as floating, kneeling, or running angels (Rowe 1971: 117; Menzel 1977: 33). The central figure of the Gateway is often cited as one of prime occurrences of the Staff God visual theme and the principal deity of Tiwanaku (Posnansky 1945; Chávez 2004: 73; Isbell 2008: 734; Isbell & Knobloch 2009). The Gateway is made out of a single block of grey Andesite, measuring approximately 4 x 3.8 m with a thickness of some 0.50 m. Little is known about the actual function of the monolith, though its location, as it now stands on the North-West corner of Kalasasaya, is probably not the original location of this sculpture.
The Gateway Staff God is flanked by several anthropomorphs in profile view with complex head appendages and holding staff-like attributes. Before discussing the specific details of the Gateway personages, it is useful to briefly review here the intellectual basis of the interpretation of Andean Staff Gods and the role of the Gateway in the understanding of the Andean staffed personages.

The basis of interpretation is mostly ethnohistorical. The expression “Staff God” was first proposed by Rowe (1967: 85) to describe the main figure of the Chavin Raimondi Stele. The same denominator was subsequently used to refer to other such anthropomorphs found throughout the Andes—presented as a frontally positioned human-like figure holding vertical attributes, one in each hand. The Gateway Staff God, in particular, has been cited as a representation of the god creator Viracocha. In his seminal paper on Inka religion, Rowe (1946) contended that the central figure of the Gateway of the Sun could be associated to the god of thunder, Tunupa. He cited, and translated, a passage from Bernabé Cobo’s Historia del Nuevo Mundo which stated that:

After the Sun, ranked Thunder, God of Weather, to whom prayers for rain were addressed. He was pictured as a man in the sky, and identified with a constellation. He held a war club in one hand and a sling in the other, and wore shining garments. The thunder was the crack of his sling, the lightning the flash of his garments as he turned, and the lightning bolt was his slingstone (Rowe 1946: 294-295).

Placed in a footnote, Rowe (1946: 245) suggested that, “although there is no reason to assume that the religion of the people of Tiahuanaco was the same as that of the Inca, if [sic] such an assumption is to be made, a very good case could be made out for identifying the central figure on the Monolithic Gateway (‘Portada del Sol’) at Tiahuanaco with ILYAPA or his Aymara equivalent, THONAPA.” His hypothesis was accepted and applied by many scholars (e.g., Valcárcel 1959: 3; Bankes 1977: 144-146).

Demarest (1981) further developed Rowe’s original thesis. He argued that many of the Gateway personage’s attributes can be verified by further studying the texts written by Molina and Cobo, as well as parts of Sarmiento de Gamboa’s accounts. Demarest cited a passage from a Colonial text. It deals with a particular Inka narrative and it is at the heart of the modern “Staff God” interpretation. The passage narrates a particular moment in the life of the tenth Inca ruler Pachacuti Viracocha Ypanqui. On his way to see his father, Viracocha Pachayachachic, it is said that Pachacuti saw an apparition. The myth was first related by Molina, and his account was subsequently reproduced by Cobo. Molina (1916 [1575]: 17-18) wrote that:

Dizen que antes que fuse señor, yendo a visitar a su padre Uriracocha ynca que estaua en Sacshuauna, cinco leguas de Cuzco, al tiempo que llego vna fuente llamada Susurpuquio vido caer vna tabla de cristal en la misma fuente, dentro de la cual vido vna figure de yndio en la forma siguiente: en la caueca de colodrillo della, a lo alto le salian tres rayos muy resplandecientes a manera de rayos del Sol los vnos y los otros: y en los enquantros de las brazos vnas culebras entroscadas; en la caueca vn llanto como ynca y las orejas joradas y en ellas puestas vnas orejas como ynga; y los trajes y uestidos como ynca. Salilae la caueca de vn leon, por entre las piernas y en las espaldas otro leon, los brazos del qual parecian abraçar el vn hombro y el otro vna manera de culebra que le tornaua de lo alto de las espaldas abajo. Y que asi uisto el dicho bulto y figura hecho a huir ynca Ypanquip y el bulto de la estaua le llamlo por su nombre de dentro de la fuente, diciendole “veni aca hijo, no tengais temor, que yo soy el Sol vuestro padre, y se que aueis de sujetar muchas naciones; tened muy gran quenta convmigo de me renuevaren y acordaros en vuestros sacrificios de mi” y asi desaparecio el bulto y quedo el espejo de cristal en la fuente y el ynca le tomo y guardo; en el qual dijen despues uia todas las cosas que quaria.

In turn Cobo (1990 [1653]: 133-134) wrote:

It is said of this Inca that before he became king, he went once to visit his father Viracocha, who was in Jaquiahuana, five leagues from Cuzco, and as he reached a spring called Susurpuquio, he saw a crystal tablet fall into it, within this tablet there appeared to him the figure of an Indian dressed in this way: around his head he had a llauto like the headdress of the Incas; three brightly shining rays, like those of the sun, sprang from the top of his head; some snake were coiled around his arms at the shoulder joints; his ears were pierced and he wore large earplugs in them; his clothing was of the same design as that of the Incas; the head of a lion jutted out from between his legs and he had another lion on his back with its paws around his shoulders; and there was a kind of snake that stretched from the top to the bottom of this back. Upon seeing this image, Pachacutic became so terrified that he started to flee, but the image spoke to him from inside the spring, saying to him: “Come here, my child; have no fear, for I am your father the Sun; I know that you will subjugate many nations and take great care to honor me and remember me in your sacrifices”; and, having said these words, the vision disappeared; but the crystal tablet remained in the spring. The Inca took the tablet and kept it; it is said that after this it served him as a mirror in which he say anything he wanted, and in memory of this vision, when he was king, he had a statue made of the Sun, which was none other than the image he had seen in the crystal, and he built a temple of the Sun called Coricancha, with the magnificence and richness that it had at the time when the Spaniards, because before it was a small and humble structure.

Another passage from Cobo (1892 [1653]: 324, emphasis added) accentuates the human appearance of Viracocha:

El dios más respetado dellos, después del Viracocha, era el que más campea y se señala entre todas la criaturas corporales, que es el Sol; cuya veneración creció mucho por la diligencia de los Incas, que como se jactaban de hijos suyos, pusieron todo su conato en autorizarla y levantarla de pinto con más lucio culto, número de sacerdotes y frecuencia de ofrendas y sacrificios. [...] Tenían creído que el Pachayacháic había dado al Sol virtud para criar todas las comedias juntamente con la Tierra, de donde sacó tenerlo por la mayor Guaca de todas
avó Apu-Inti, que quiere decir “el Señor Sol”: pintabanlo en su imaginación como si fuera hombre, y consiguientemente decían que la Luna era su mujer y las estrellas hijas de entrambos.

Demarest (1981) también citó un pasaje de Sarmiento de Gamboa en el que proporcionó detalles adicionales respecto a las acciones de Pachacuti:

[...]

El primer se llama Viracocha Pachayachachi. Representaba al creador, y se colocaba al lado del sol. El otro se llamaba Chuquiylla, representando la lluvia, y se colocaba al lado del sol. Esta imagen era tan venerada por todos. Inca Yupanqui adoptó este ídolo para su guauqui [huauqui, hermano], porque dijo que se había aparecido y hablado en un desierto y le había dado un serpiente con dos cabezas, con él siempre, diciendo que mientras lo tenía con él, nada malo podría suceder en sus asuntos (Sarmiento de Gamboa 1999 [1615]: 101).

Si los textos se leen juntos, encajan bien con la interpretación del Staff God de la Gateway como Viracocha sosteniendo una lanza-tirador, tal vez en la forma de una serpiente doble-cabeza (Stone-Miller 2002: 133). Sin embargo, hay limitaciones, ya que con nada particularmente específico para el Staff God en los textos. Hay una serie de detalles que sugieren que la figura principal del Portal del Sol podría ser de hecho una representación de Viracocha sosteniendo una lanza-tirador. Sin embargo, se puede argumentar que representaciones de armas también podrían referirse a individuos de una natureza no sobrenatural. De la misma manera que en varios de los “staff” de algunas Moche personajes (fig. 10).

Los Staff Gods de Tiwanaku también muestran atributos similares. Por ejemplo, comparaciones pueden ser hechas entre algunos de los atributos que parecen estar relacionados con una lanza-tirador publicada por Uhle en 1909 (fig. 7). Las partes superior e inferior de la lanza-tirador publicada por Uhle se asemejan mucho a los motivos superiores e inferiores en los staffs del Staff God de la Gateway de Conchopata (fig. 9). El mismo motivo se repite en otros Staff Gods, como en el de una vasija de cerámica de Conchopata (fig. 9). También comparable a los lanza-tiradores son los “staffs” de algunas Moche personajes (fig. 10).

Aun así, el “staff” atributo se entiende como un arma en muchos de estos personajes. Una revisión de otros Staff Gods en diferentes lugares de los Andes muestra una variabilidad considerable en el atributo de “staff”, interpretado a través de la literatura como un flute (Iriarte 1998), serpientes (Rivero & Tschudi 1851: 296; Squier 1877: 290; O’Connor-d’Arlach 1910: 719; Demarest 1981: 58), una varita de poder (Mitre 1954: 77), o varitas que representan el “potestad de ambas manos” (Valcárcel 1959: 3).

Personajes de la costa sur de Perú que poseen atributos semejantes: una serpiente (Rivero & Tschudi 1851: 296; Squier 1877: 290; O’Connor-d’Arlach 1910: 719; Demarest 1981: 58), una varita de poder (Mitre 1954: 77), o varitas que representan el “potestad de ambas manos” (Valcárcel 1959: 3).

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Figure 8. a) Back side of the Ponce Monolith (photo: María Ruiz-Castell); b) Fine-line drawing of the Ponce Monolith (courtesy of Constantino M. Torres & Donna Torres). The triangle-shaped engraving on the upper-left portion is the result of contemporary tampering of Tiwanaku stone sculptures.

Figura 8. a) Parte trasera del monolito Ponce (foto: María Ruiz-Castell; b) Dibujo del monolito Ponce (cortesía de Constantino M. Torres y Donna Torres). El motivo triangular grabado en el apartado izquierdo corresponde a manipulaciones recientes de las esculturas Tiwanaku.
with spear-throwers. In fact, personages from both San Pedro de Atacama and Tiwanaku include attributes consistent with known practices associated with the use hallucinogens (Torres 2004, 2008; Torres & Repke 2006; Torres & Torres 2014). At Tiwanaku, personages carved on a black basalt block exemplify the representation of such attributes, displaying what are most likely a kero drinking vessel on one hand, and a snuff tablet on the other (fig. 12; for a detailed study of this imagery see Berenguer 1998).

Thus Staff Gods do not all necessarily fit well with the underlying Viracocha, or “God” interpretation. In fact, it seems more appropriate to approach the personages in terms similar to those described by Steele and Allen (2004: 243), in that “It is possible that this standardized figure could have represented a variety of individual identities that depended upon the context in which they were created.” The personages, then, seem rather a type of front-faced personage represented holding different kinds of paraphernalia, not just spear-throwers, and most certainly not just “staffs” (see also Quilter 2012). This suggests a type of individual—much like the Sacrificer observed in Middle Horizon art (Cook 1994)—instead of a specific supernatural entity. The latter, it would appear, suggests that Tiwanaku art would include cases of divine anthropomorphism—that is, a god represented in human-like form. This still remains a difficult hypothesis to maintain given the lack of written evidence from this period or area of the Andes.
TIWANAKU SCENES

Using a rollout drawing of the Bennett Monolith (fig. 13), four rows can be identified when applying an equidistant grid. Three correspond to attendant personages and one to the meander. Each row appears roughly of the same height. Secondary elements also appear to correspond to half a row. The greater size of the central personage by comparison suggests its higher status (see also Cook 1994). Its authoritative role is also suggested by being positioned on top of a pedestal-like attribute. Proportionally, also, the significant size of the two isolated heads on pedestals—referred to elsewhere as Rayed-heads (Isbell & Knobloch 2006, 2009)—may also suggest that these played a central role in the imagery and its overall agency.

Figure 13 shows consistency with the equidistant grid of the Gateway of the Sun carvings. The Bennett imagery also follows the basic configuration of a central personage...
flanked by a set of attendants. More importantly, the imagery appears as an organized pictorial environment following rules of proportional representation (Panofsky 1970). We can assume a conceptual relationship between the various represented anthropomorphic personages, i.e., between central personages and attendants where the constant greater size of the former emphasizes its high status. Such appearance of a visual convention in Tiwanaku art for representing size and status further highlights the necessity, and possibility, of rethinking these images in terms of coherent scenes.

This approach to the Bennett or Gateway imageries in terms of scenes or narratives remains controversial in current scholarship and a thorough consideration of its relevance to interpretation remains a central aim of this essay. Arguments supporting a scenic interpretation have been advanced in recent years. For instance, Berenguer (2000: 32-33) described the rapport between staffed personages and attendants as a type of shaman-devotee relationship. Such an interpretation goes a long way into understanding the imagery backed by a social and political framework. This interpretation also implied that the central “Staff God” personage was the representation of a real individual shown while performing a religious act and not a representation of a supernatural entity, i.e., not a case of divine anthropomorphism in Andean art. Clados (2009) recently considered the possible intention of Tiwanaku artists to reduce three-dimensional spaces into two-dimensional designs. Central to her argument were the curves of the meander of the Gateway of the Sun as not representing an up and down pattern, but one of back and front (Clados 2009: 104-107). She compared the meander with a painted serpent on a ceramic kept at the Museo Regional de Tiwanaku (fig. 14). In her view, “transferred to space with perspective, the Gateway of the Sun unfolds as […] a bicephalous serpent moving in serpentine on the ground with twelve rayed faces to the right and left of the serpent’s body” (Clados 2009: 104). By applying what she referred to as “three-dimensional glasses,” she argued that Tiwanaku iconography offers surprising results of horizontal ground-based visual spaces—what she also referred to as “ground lines.”

Such insights from Berenguer (2000) and Clados (2009), in addition to those previously suggested by Sawyer (1963) and Conklin (1986) among others support the hypothesis of a scenic approach to Tiwanaku art. Their observations also provide further context to similar observations made by earlier scholars of Tiwanaku art, who described a central personage who is being paid homage to (Granddier 1861: 224; González de la Rosa 1909: 413-417; Gallo 1925: 95), Janusek (2006: 485) also recently highlighted the scenic organization of the imagery, emphasizing “a central deity (or deity impersonator) that faces the viewer, surrounded on either side by three rows of winged, genuflecting attendants rendered in profile, all above a serpentine band that weaves around eleven repeating faces of the central figure.” Torres and Torres (2014) also refer to these scenic organizations in terms of procesiones or processions.

Above we saw how Conklin (1986) argued that Tiwanaku woven images were designed in accordance to a logarithmic horizon line. Tiwanaku iconography on stone manifests rather following an equidistant horizontal configuration. Applying equidistant grids, in addition to
a front and back interpretation of proportional representation as Clados (2009) suggests, parts of Tiwanaku carvings indeed become compelling representations of real individuals—be they ritual specialists or deity impersonators—engaged in a specific, albeit static activity. This was evident in the imagery carved on the Pachacama Monolith⁶ that included a central personage wearing what was possibly elite clothing, attended by others in profile view (fig. 15). The Cochamama Monolith, found south of the Akapana, may also represent such a scenic configuration, though in this case instead of being surrounded by other anthropomorphs, the central figure appears flanked by sets of unidentified elements (fig. 16).

Figure 15. Drawing of a section of the Pachacama Monolith by Posnansky (Posnansky collection, Museo Nacional de Arqueología, La Paz).

Figura 15. Dibujo de una sección del monolito Pachacama, realizado por Posnansky (colección Posnansky, Museo Nacional de Arqueología, La Paz).

Figure 16. Drawing of the back side of Cochamama Monolith (Posnansky collection, Museo Nacional de Arqueología, La Paz).

Certain aspects of the Tiwanaku scenes require further explanation, however, such as the fact that personages sometimes do not appear to face the central personage—an oft cited characteristic of Tiwanaku art was its abstract and non-scenic character (e. g., Makowski 2001b). Both the Bennett and Ponce Monoliths include attendant personages facing away from the central personage. Of course, should central personages be, in fact, deities it would be highly unusual for the attendant figures to face away from them. The rationale would thus in part justify heraldry in the composition, a reasonable argument made elsewhere (see, e. g., Makowski 2001a: 346, 2001b: 78-79, 2009: 148-149). However, as previously discussed, there is little direct evidence to support the idea that the personages are gods. Their attributes and spatial organization rather points to their status as ritual practitioners, or at least divinity impersonators, following Janusek’s (2006) suggestion. Because central personages are larger they represent the leading function in the context of the images. The pedestal attribute also legitimizes the power relation between central and attendant personages (Cook 1985: 179, 1994; Goldstein 1993: 24-25). In his study of embodied practices and social memory, Connerton (1989: 73) also maintained that “Power and rank are commonly expressed through certain postures relative to others; from the way in which people group themselves and from the disposition of their bodies relative to the bodies of others, we can deduce the degree of authority which each is thought to enjoy or to which they lay claim.”

Instead of interpreting the unusual orientation of the personages as the result of visual heraldry, it is useful here to consider matters of directionality at Tiwanaku. Keeping the example of the Bennett imagery, its original orientation is unknown.7 However, wherever the monolith might have originally been located and oriented, it was surely an element of veneration. It is reasonable to assume interplay between the monolith, its carved imagery and fundamental aspects at Tiwanaku in relation to space, specifically notions of spatial orientation of Tiwanaku architecture. For the directionality of the carved imagery might have been configured accordingly.

**Axiality in Tiwanaku architecture, urban planning, and stone carved imagery**

Tiwanaku has been described as an architectural model of the natural world—perhaps modeled after the nearby Quimsachata mountain chain and its springs (Kolata 1993a). Further studies in Tiwanaku architecture by Janusek (2006: 486) showed “a significant shift in axiality from north-south-oriented structures that made reference to local natural features, to east-west-oriented monumental complexes that made visual and metaphorical reference to more distant mountains and celestial cycles.” Tiwanaku architecture is indeed oriented according to specific axes based on specific elements from the immediate environment—e. g., cardinal directions, celestial cycles, visual pathways, and so on (Janusek 2004a: 153). It is therefore not unreasonable that stone sculptures and their iconographies were aligned, and designed, in accordance to such elements and principles.

Around AD 700, Tiwanaku experienced significant changes in monumental architecture and usage of ceremonial spaces, a shift probably linked with the sudden growth of its population as well as the rise in power of its local elite (Ponce-Sanginés 1981; Couture 2002, 2004; Kolata 2003; Isbell & Vranich 2004: 172-175; Janusek 2004b: 203-226, 2006; see also Vranich 2009: 22-30). The Semi-Subterranean Temple and the Kalasasaya complex, both acquired new meaning during this period, their symbolic spaces gradually being used by elite lineages to legitimize their power (Kolata 2004: 130). The Semi-Subterranean Temple underwent significant renovations including a new floor and stone sculptures such as the Bennett Monolith and the Basalt Stone (Ponce-Sanginés 2001 [1963]). The Kalasasaya complex was also enlarged and embellished to outline its east-west axiality (Janusek 2006: 475-476).

A fundamental characteristic of Tiwanaku architecture during the later phases was described by Conklin (1991: 290) as “an obsession with the horizon and the horizontal;” furthermore Conklin suggested that the Tiwanaku complex was designed according to the actual level of the ground so as to “convey religious imagery and to impress.” For Kolata (2004: 133), the installation of the Bennett and Ponce Monoliths inside the Semi-Subterranean Temple and Kalasasaya, respectively, was an indication of the sudden shift in importance of both architectural complexes: “the Bennett and Ponce stelae probably represent the founding figures of specific and increasingly powerful noble lineages, or dynasties, which had appropriated the site’s oldest and most prestigious temples.”

Axiality, space, and the partition of space, were central to Tiwanaku thinking and defined its agency-based architecture and urban planning. Sculpted images like the Bennett or Ponce Monoliths were positioned and oriented strategically inside the ceremonial cores. Directionality of the imagery carved on stone monoliths, especially stelae, may have likewise followed the course of external agents, not central personages. Recent arguments by Bandy’s (2013) discuss the directional indicators of energy or “sami” in imagery of Tiwanaku
carved stones provides further evidence to suggest that directionality may have been a matter concerning an external agent and not focused on central personages. For Bandy (2013: 144-145), the various zoomorphic or geometrical motifs in Tiwanaku art, such as the “rays” surrounding the faces of various central personages, are “direction indicators” that “may perhaps be generally interpreted as representing dynamic flows of energy, something akin to the Quechua concept of sami.” Such flows and distribution of energy may be represented by the two heads “emanating” from the kero attribute held in the hands of most Tiwanaku stelae, such as the Ponce, representing bubbles and foam (Bandy 2013: 145). The fact that these heads face opposite to each other may be attributed to circulation (of energy).

The pedestal-like motif on which the central personage of the Gateway appears to stand is most often interpreted as a symbolic representation of a pyramid, probably the Akapana (Goldstein 1993: 24-25; Chávez 2004: 93; see also Torres 2004). If so, the motifs in the centre portion of the pyramid would also seem to follow the path of the staircase, perhaps emphasizing the importance of water and its circulation in Tiwanaku cosmology. What is significant is the possibility that the visual convention of representing models from the immediate environment—such as buildings that resemble the Akapana—with accompanying motifs that may emphasize directionality.

In this context, that the attendant figures are placed opposite to the central personage, in and of itself, is not indicative of these images as not being scenes. Instead, the change in their directionality—facing opposite to the central personage—appears to further support arguments such as those by Bandy that directionality governs the spatial organisation of the scenes; thus perhaps suggesting that the profile anthropomorphs, as ritual participants, were walking away from the central personage having received, and now disseminating messages following a ritual activity.

**CONTINUITY IN SPATIAL ORGANIZATION**

Let us now re-examine the rollout drawing of the Bennett Monolith displays a similar spatial configuration to one found on a Recuay vessel, representing a central personage, attendants, along with two additional elements that complete the scene (behind the central personage) (fig. 17a). Other Recuay vessels further emphasize central personages with attendants, seen for instance in various ceramics from the Berlin collections (see Eisleb 1987, color plate IV, No 175) (fig. 17b). The Pañamarca scene painted on a Moche mural on the North coast of Peru, now destroyed, is another example of a similar scenic configuration to that from Tiwanaku in which an underlying high status central personage is flanked by subsidiary attendants (fig. 18).

A common characteristic in both Recuay and Moche examples is that neither of them represents cases of divine anthropomorphism. Recuay imagery rather displays chiefs and their social relations (Lau 2006, 2011, 2013), while the Moche portray ruling elites engaged in ritual action (Alva & Donnan 1993). Though more archeological evidence is assuredly needed to further support studies in Tiwanaku iconography, a scenic approach to the Tiwanaku pictorial environments allows shifting focus from divine anthropomorphism to ritual action—scenes of either actual ritual action or depictions of idealized behavior.

**CONCLUSION**

The aim of this article was that of highlighting certain aspects of Tiwanaku stone carved iconography, especially its scenic potential. An examination of Staff God imagery reveals how some elements indicate that these personages may be human representations engaged in ritual action rather than divine figures. Comparisons with Moche and Recuay scenic configurations also give further meaning to such a hypothesis. As suggested elsewhere, stone carved images may have been of a didactic nature likely portraying idealized models of human bodily being (Conklin 2004, 2009). Studies by Sawyer, Conklin and Clados provide details as to how Middle Horizon visual art may have differed significantly by comparison to imagery found in previous periods of Andean culture. However, the content that it may display on stone, may actually reiterate a known Andean pattern of representing important (human) individuals and their attendants, in this case ritual specialists attended by ritual participants. Instead of approaching the imagery in terms of iconographic heraldry and
testimonies of past calendar and cosmological ideals, this essay approached central personages—the “Staff Gods”—as parts of organized scenes where anthropomorphs relate to each other.

Isbell (2013: 167) recently pointed to the fact that many key aspects of the Andean past have been subject to “factoidal” interpretations. A term coined by Yoffee (2005: 7), factoidal interpretations, of factoids, are those unsubstantiated ideas that are repeated over a significant amount of time to the point where they become more convincing than the actual facts. Staff Gods, as argued here, are probably one of the most enduring factoids in Andean studies. The idea the figures may all be representations of gods or that the central personage of the Gateway of the Sun may be a high ruling god are both “factoids.” By reviewing the nature of the Staff God interpretation, the intention of this essay was not to prove—or disprove—“what” the personages are. In fact, such efforts of interpretation are rarely, if ever, conclusive in studying past societies devoid of the written word. Quite the contrary, the contention is that if the figures are indeed representations of “gods,” i.e., cases of Andean divine anthropomorphism, then a more compelling question arises at to how the classification further informs on past Andean society. Indeed, the “god” interpretation in itself, as a category, means very little (Pyysiäinen & Ketola 1999; Pyysiäinen 2003).

Anthropomorphism, for the iconographer, is an interpretative tool. It can be useful in providing a first rationale for still unidentified complex anthropomorphs with counter-intuitive attributes. But such an assumption is speculative, as it is theoretical rather than verifiable, particularly in cases of pre-literate prehistoric societies. While “what” the images may have represented remains an interesting and definitely essential question, how and why they were crafted and positioned the way they were have been, for the purposes of this article, issues of much greater importance. Accordingly, this essay joins recent discussions (e.g., Urton 2008: 227; Quilter 2012; also Conklin 2009) that question the overall use of the term “Staff God” as one that may in fact cloud important continuities and discontinuities in the Andean past.

ACKNOWLEDGEMENTS This work is the product of funding from the Sainsbury Research Unit (University of East Anglia), the Sir Richard Stapley Educational Trust and the Sir Philip Reckitt Educational Trust. I also thank the Vice-Ministerio de Cultura de Bolivia and the Museo Nacional de Arqueología in La Paz for the permits allowing me to conduct research at Tiwanaku and La Paz and their gracious permission in allowing me access to the
Museum’s collections. I would thank Pablo Rendón, George F. Lau, Kevin Lane, and the three anonymous referees for their valuable advice. Furthermore, I thank Constantino M. Torres and Donna Torres for my use of their drawings of Tiwanaku stone sculptures. Any errors remain my own.

NOTES

1 Various studies have contributed to the development of a narrative approach to Moche iconography. See, e. g., Castillo 1989; Golte 1994; Makowski 2002.

2 We can expect however to find the occasional reduced motif to ‘fit’ a specific pictorial space.

3 The monolith was probably moved from its original location, either the Akapana or Puma Punku (Ponce-Sanginés 1981; Conklin 1991: 285, 2009: 115; Protzen & Nair 2000, 2001, 2002, 2013; see also Bennett 1963: 112).

4 Measurements for the Staff God (without the pedestal) are 0.62 x 0.55 m and for each attendant personage (an average of) 0.145 x 0.14 m (Schaedel 1952: 257-258, Tiwanaco R-5).

5 Panofsky (1970) observations of a similar logic of representation in Egyptian art further illustrate this principle: ‘For to determine the ‘objective’ proportions of a subject, i. e., to reduce its height, width and depth to measurable magnitudes, means nothing else but ascertaining its dimensions in frontal elevation, side elevation and ground plan. And since an Egyptian representation was limited to these three plans (except that the sculptor juxtaposed while the master of a two-dimensional art fused them), the ‘technical’ proportions could not but be identical with the ‘objective.’ The relative dimensions of the natural object, as contained in the front elevation, the side elevation and the ground plan, could not but coincide with the relative dimensions of the artefact’ (1970: 87).

6 The monolith was dynamited a few years before the publication of Posnansky’s 1945 volumes (see 1945, Vol. II: 166). There is little contextual information indicative of its original location apart from the fact that it was found at the Kalasasaya complex (Posnansky 1945: 216-219; see also Schaedel 1952: 253, Tiwanaco 20). The remaining pieces of the monolith are now kept at the Tiwanaku site museums.

7 The monolith was found buried at the Semi-Subterranean Temple (Bennett 1956). Its original orientation within the temple remains unknown, however.

REFERENCES


